

OLYMPIC LEAGUE

**HANDBOOK
2020 - 21**



Bremerton, Kingston, North Kitsap, North Mason, Olympic, Port Angeles, Sequim



**OLYMPIC
LEAGUE
CONSTITUTION**

ARTICLE I – NAME

The name of this organization shall be the Olympic League.

ARTICLE II - OBJECTIVE

The objective of this organization shall be: 1) to promote fellowship and sportsmanship among the schools of the League; 2) to foster professional growth of the League members; 3) to direct and supervise the athletic activities of the League; and 4) to carry out the League policies, practices, and procedures determined by the Olympic League.

ARTICLE III - MEMBERSHIP

- SECTION 1. Membership in this organization shall consist of the following high schools: Bremerton, Chimacum, Coupeville, Kingston, Klahowya Secondary, North Kitsap, North Mason, Olympic, Port Angeles, Port Townsend, and Sequim.
- SECTION 2. Annual membership dues, if necessary, shall be assessed each member high school per year to meet operating expenses. The decision to assess dues, and the determination of amount of dues for the ensuing year, will be made by the August meeting and will be included in the draft budget for the year. New member schools shall be assessed an initiation fee of \$500, which is considered separate and distinct from annual dues. Initiation fees shall be paid by July 1, preceding the first school year of membership. In the event of unforeseen financial concerns, reconsideration of dues decisions is allowed at any time by a majority vote of member schools.
- SECTION 3. Admission of new members to the Olympic League shall be determined by league vote.
- SECTION 4. Withdrawal from the Olympic League should be made with as much prior notice as possible. Every effort should be made to notify the league by October 15, of odd numbered year, of intention to withdraw, as this is the approximate date of draft schedules for Fall sports.

ARTICLE IV - GOVERNANCE

- SECTION 1. The official representative for each member school shall be their Principal.
- SECTION 2. Administrative and policy governance shall rest with the Principals of the league. Matters pertaining to the following shall be considered by the Athletic Directors with recommendations made to the Principals for approval.
1. Changes to the Constitution of the Olympic League
 2. Changes to the Policies & Procedures of the Olympic League
 3. Changes to membership in the Olympic League
- SECTION 3. Management of league operations shall rest with the Athletic Directors from each of the member schools. Matters pertaining to the following shall be approved by the Athletic Directors and reported to the Principals.
1. Approval of game schedules for all sports.
 2. Approval of Standard Operating Procedures for all sports.
 3. Approval of sanctions against member schools for rules violations

ARTICLE V - VOTING

- SECTION 1. In deciding matters of the Olympic League, each high school shall be granted one (1) vote.
- SECTION 2. All decisions shall be determined by a majority vote of qualified voters, provided a quorum is present. A quorum shall consist of a simple majority of the member schools.
- SECTION 3. Teleconference or e-mail voting may be utilized in the case of an emergency or for decisions that must be made in a timely manner.

ARTICLE VI - OFFICERS

- SECTION 1. The Chair shall be a principal of a member school of the Olympic League. Duties will include scheduling and chairing meetings of the league principals.
- SECTION 2. The Athletic Director Officers of this organization shall be a President, a Secretary/Recorder, and a Treasurer. Each of these officers shall be selected at the last regular meeting in the spring for a term of one (1) year beginning August 1, following the election.
- SECTION 3. The President of the league shall be an athletic director of a member school of the Olympic League.
- SECTION 4. Commissioners for each sport will be selected from the athletic directors of the member schools.

ARTICLE VII - FINANCES

- SECTION 1. The Olympic League budget shall be administered by the treasurer. The treasurer shall deposit all funds received, and write all checks distributed, by the League from an approved banking account.
- SECTION 2. The treasurer will submit a draft budget for league operations at the August meeting of the Athletic Directors. Budget approval will take place at the September meeting of both the Athletic Directors and Principals.
- SECTION 3. The treasurer will ensure that all payments are supported by documentation of approval by the league athletic directors. Meeting minutes would suffice for documentation.
- SECTION 4. The treasurer will submit a financial report at each meeting of the Athletic Directors and Principals.
- SECTION 5. Money generated from post season playoffs shall be the source of funds for the Olympic League. A fee, if necessary, shall be assessed each member high school to meet operating expenses and shall be deposited into the Olympic League account.
- SECTION 7. The contest manager for any playoff involving an Olympic League team shall file an Expense/Revenue report to the League.

ARTICLE VIII - MEETINGS

The principals and athletic directors each meet monthly, or as needed. The time and place of all monthly meetings shall be determined at the August meeting of each school year. Special meetings may be called by the President or Chair when necessary, provided all league members have been notified of the meeting and the subject for consideration.

ARTICLE IX - AMENDMENTS

This Constitution may be amended by a majority vote of the league principals. All proposed amendments must be presented at least one (1) meeting before a vote may be taken on the amendment.

ARTICLE X – POLICIES/PROCEDURES

- SECTION 1. General policies and procedures for all member schools shall be compiled in this document and kept up to date by the League. These shall be known as the Policies and Procedures of the Olympic League. All proposed changes must be presented to the principals at least one (1) meeting before a vote may be taken on the proposed change.
- SECTION 2. Specific rules for each sport shall be published as a supplemental document to the handbook. This supplement will be entitled Standard Operating Procedures for the Olympic League. These rules will be reviewed and updated annually. The athletic director selected as the commissioner for each sport will be responsible for this review, update and presentation for a vote of the athletic directors.

**OLYMPIC
LEAGUE
SPORTSMANSHIP**

Mission Statement

Together, the member schools of the Olympic League are committed to work within the Washington Interscholastic Activities Association (WIAA) and West Central District (WCD) rules and to provide the athletes, parents, and communities a positive athletic experience. It is the goal of the league to promote and pursue excellence in education, citizenship, and sportsmanship through all levels of competition.

Philosophy

- High school athletics are meant to be an overall enhancement to the educational process which promotes both academic and athletic excellence.
- Athletic programs create lifetime athletes who possess the characteristics of respect for him/herself and others, honesty, courage, patience, perseverance, character, loyalty, and a high level of sportsmanship.
- Athletic programs provide an equal opportunity for all students to participate, compete, and succeed as athletes.
- Athletic programs assist student-athletes in learning the skills and rules of their sport, as well as, enjoyment of the experience that athletic participation can bring.
- Athletic programs contribute toward positive mental development and physical growth.
- Athletic programs assist with the building of student-athletes' self-esteem and confidence.
- Athletic programs teach the importance of dedication and commitment.
- As a member of an athletic team, the student-athletes will develop cooperative and leadership skills, and gain experience working as part of a goal-oriented group.
- The coaches and athletes are ambassadors of their school district and community, win or lose. Their conduct must be a positive reflection on their family, team, school, and community.

Sportsmanship

The ideals of good sportsmanship, ethical behavior, and integrity permeate our culture. The values of good citizenship and high behavioral standards apply equally to all school activities. In perception and practice, good sportsmanship shall be defined as those qualities of behavior which are characterized by generosity, respect, and genuine consideration for others. Further, an awareness is expected of the impact of an individual's influence on the behavior of others. Good sportsmanship is viewed by the member schools of the Olympic League as a concrete measure of the understanding of, and commitment to, fair play, ethical behavior, integrity, and a "winning" spirit.

"Let the Coaches coach, the Players play, and the Referees ref"

Examples of Good Sportsmanship

- Exhibiting spirit of benevolence and genuine consideration for one's opponent.
- Accepting results gracefully and acting fairly and courteously toward opponents and fans at all times.
- Maintaining self-control in all circumstances.
- Refusing to cheer/jeer at an opponent's failure.
- Helping up a fallen opponent.
- Patting an opponent on the back in a gesture of "nice play" or "way to go".
- Courteously handing the ball to, or getting the ball for, the official.
- Refusing to be "suckered" into any physical conflict.

Expectations of Coaches

- Always setting a good example for participants and fans to follow; exemplifying the highest moral and ethical behavior.
- Instructing participants in proper sportsmanship responsibilities and inspiring them to make sportsmanship the number one priority.
- Respecting judgment of contest officials, abiding by rules of the event, and displaying no behavior that could incite fans.
- Treating opposing coaches, participants, and fans with respect. Shaking hands with officials and opposing coaches in public.
- Developing and enforcing penalties for participants who do not abide by sportsmanship standards.

Expectations of Student-Athletes

- Treating opponents with respect; shaking hands prior to and after contests.
- Respecting the judgment of contest officials, abiding by rules of the event, and displaying no behavior that could incite fans.
- Cooperating with officials, coaches, and fellow participants to conduct a fair contest.
- Accepting seriously the responsibility and privilege of representing the school and community; displaying positive public action at all times.

Expectations of Students, Parents and Other Fans

- Realizing that a ticket is a privilege to observe a contest and support high school activities, not a license to verbally assault others or to be generally obnoxious.
- Respecting decisions made by contest officials.
- Being an exemplary role model by positively supporting teams in every manner possible, including content of cheers and signs.
- Respecting fans, coaches, and participants from all teams involved.
- Being a fan.....not a fanatic!

Expectations of Cheerleaders

- Encouraging desired crowd response using only positive cheers, signs, and praise without antagonizing or demeaning opponents.
- Treating opposing spirit groups and fans with respect.
- Recognizing outstanding performances on either side of the playing field or court.
- Knowing the rules and strategies of the contest in order to cheer at appropriate times.
- Maintaining enthusiasm and composure; serving as a role model.

Expectations of School Administrators and Supervisors

- Developing a program for teaching and promoting the ideals and fundamentals of good sportsmanship within the school.
- Providing appropriate supervisory personnel for each interscholastic event.
- Supporting participants, coaches, and fans who teach and display good sportsmanship.
- Recognizing exemplary behavior and actively discouraging undesirable conduct by participants, coaches, and fans.

ACCEPTABLE BEHAVIOR FOR ALL

- Applauding during introductions of players, coaches, and officials.
- Players shaking hands with opponents who may foul out, while both sets of fans recognize player's performance with applause.
- Graciously accepting decisions of the officials.
- Cheerleaders leading fans in positive school cheers.
- Handshakes between participants and coaches at the end of the contest, regardless of the outcome.
- Treating competitions as a game; not a war.
- Coaches / players searching out opposing participants to recognize them for outstanding performance or coaching.
- Applauding at the end of a contest for performances of all participants.
- Showing concern for injured players, regardless of the team.
- Encouraging surrounding people to display only good sportsmanship.

UNACCEPTABLE BEHAVIOR FOR ALL

- Disrespectful or derogatory yells, chants, songs, or gestures.
- Booming or heckling an official's decision.
- Criticizing officials in any way; displays of temper with an official's call.
- Yells that antagonize opponents or the opponent's cheering section.
- Refusing to shake hands or give recognition for good performance.
- Ridiculing or directing insulting comments at opponents to distract or upset them.
- Using profanity or displaying anger that draws attention away from the game.
- Ignoring the cheerleaders' attempts to lead appropriate cheers; cheering inappropriate cheers.
- Throwing objects onto the playing surface or at an opponent.
- Entering the floor while the game is in progress or if a fight or skirmish breaks out.
- Refusing to comply with a supervisor or administrator's directive.

Rules to Live By

- Cooperate with Rules.....Athletics are a Privilege, not a Right.
- Display Spirit, Pride and Respect.
- Promote Positive Sportsmanship and Encourage those around you to do the same.
- Demonstrate Modesty in Victory and Graciousness in Defeat.
- Winning Lasts a Day.....Sportsmanship Lasts a Lifetime.
- "Just Play Fair"

**OLYMPIC
LEAGUE
CODE OF ETHICS**

We, the Students of the Olympic League, realize that this CODE OF ETHICS is not a set of hard and fast laws, but rather a set of suggestions for us to use as personal standards for social, moral and ethical behavior. The A.S.B. Presidents of the Olympic League hope that this Code will be considered as a beginning of a guidepost for student and League behavior.

Goals:

1. At all times, respect and honor the American Flag.
2. Be accepting of all ethnic, religious and social groups, being that all students have equal rights in the activities of the League and the school.
3. Refrain from any action which may reflect unfavorably upon our League and our schools.
4. Respect the rules and traditions of all other schools with which we come in contact.
5. Emphasize the ideals of scholarship, sportsmanship, ethical conduct, and fair play.
6. Encourage standards that promote the best practices of the game.
7. Stress values derived from playing the game honestly and fairly.
8. Be courteous to visiting teams and officials.
9. Establish a positive relationship between visitors and hosts.
10. Respect the integrity and judgment of sports officials.
11. Demonstrate a thorough understanding and acceptance of the rules of the game and the standards of eligibility.
12. Encourage leadership, initiative, and good judgment by all participants.
13. Recognize that the purpose of athletics is to promote the physical, mental, moral, social and emotional well-being of the individual players.
14. Remember that an athletic contest is only a game, not a matter of life or death.
15. In the interest of good sportsmanship, the Olympic League expects coaches and athletes to make genuine and determined efforts to refrain from capitalizing on situations which may result in heavily lopsided scores. This is considered demeaning and is, therefore, discouraged.

**OLYMPIC
LEAGUE
POLICIES & PROCEDURES**

GENERAL

1. The Washington Interscholastic Activities Association Handbook supersedes any policy or practice hereinafter set forth in the Handbook of the Olympic League.
2. Each member school is to determine its own eligibility policy using as a minimum standard the State Eligibility Laws.
3. In an extenuating circumstance, a school athletic director may request permission for a Sunday practice. Approval by the specific commissioner is required. Sunday practice will not be approved unless inclement weather has caused a change in schedule requiring a Monday event, or when a play-in, play-off, or post-season contest is scheduled for the following Monday. The practice will only be approved as a voluntary activity for students/athletes.
4. Procedures pertaining to each recognized activity shall be detailed in a supplement to this handbook entitled Policies and Procedures of the Olympic League.

SUPERVISION

1. Member schools are encouraged to provide supervision at away contests. For contests at which large crowds are expected, or there is a potential for problems, this supervision is required.
2. School officials should report any problems caused by a team, students or fans immediately to a supervisor of the high school involved.

STUDENT CONDUCT

1. Member schools are encouraged to promote the "Code of Ethics" and "Sportsmanship" contained in this document.
2. Any student leaving a paid Olympic League event shall not be permitted to return.
3. Teams and students must sit in the appropriate designated areas for home or visiting schools.

BANDS

1. Bands shall not perform at games away from home, except by specific permission of the host school.

SIGNS

1. The schools involved in the competition may have signs that are supportive and appropriate.
2. The host school can remove signs that are deemed to be unsportsmanlike or inappropriate.
3. The host school may have "run through" banner for their team. It is important that safety precautions be taken to minimize the possibility of injury to those holding the banner and those running through the banner.

NOISEMAKERS

1. Indoor athletic contests: All forms of noise makers are forbidden at in-door athletic contests including but not limited to megaphones, bull horns and horns. This includes noise by instruments in the band unless used in connection with an organized yell.
2. Outdoor athletic contests: Powerless hand-held megaphones used during football games are permitted for cheerleaders only. All other forms of noisemakers are forbidden.

CEREMONIES

1. The visiting team should know when the contest will start and be able to plan their preparation time accordingly. Pre-game or half-time ceremonies should not interfere with the continuity of a team's preparation or warm-up procedure.

2. The nature of the playing area does not lend itself to warm-ups during special ceremonies. Therefore, ceremonies should take place prior to the pre-game warm-up or at half-time. If half-time is extended, the visitors should be alerted as to when they may resume warm-up for a minimum of 3 minutes. The maximum extension of any half-time will be 10 minutes.
3. Pre-game Senior recognition may be scheduled with prior notification of the visiting team. This recognition should not exceed ten minutes and it is recommended that 3 minutes of warm-up after the recognition be scheduled for both teams where appropriate.

OFFICIALS

1. Registered officials from the State Officials' Association will be used for all sports, except tennis, track, golf, cross country and any sport which does not have an official League schedule.
2. Registered officials will be hired from the Officials' Associations and will be paid according to the WIAA Handbook.
3. Staff members of Olympic League high schools are not eligible to officiate Olympic League contests of their own school, unless by mutual agreement. In addition, the use of district employees to officiate any league contests at which a school from their district is participating is discouraged.
4. Below are the numbers of officials needed to play an Olympic League contest:

<u>Sport</u>	<u>League Approved</u>	<u>Minimum # for contest to be held</u>
Baseball (V)	2	1
Baseball (JV / C)	1	1
Basketball (V)	3	2
Basketball (JV / C)	3	1
Fastpitch (V)	2	1
Fastpitch (JV / C)	1	1
Football (V)	4	3
Football (JV / C)	3	2
Soccer (V)	3	1
Soccer (JV / C)	1	1
Volleyball (V)	2	1
Volleyball (JV / C)	1	1
Wrestling (V / JV / C)	1	1

SCORERS AND TIMEKEEPERS

1. It is recommended that each host school provide adult scorers and timekeepers for varsity games.

PASS LISTS

1. Each high school shall submit a list of supervisors / workers for each sports season.
2. The list will include all school personnel that will serve as a supervisor / worker.
3. A school's Athletic Director can update the list whenever necessary.
4. Supervisors / workers will show ID and sign in at the ticket area.
5. Supervisors / workers agree to:
 - Sit on "own team" side
 - Demonstrate good sportsmanship at all times – set a great example!
 - Discourage undesirable spectator behaviors.
 - Report excessive offenders to school officials

- Supervisors / workers who ignore unsportsmanlike behavior, and therefore fail to comply with designated duties and responsibilities, may have their name removed from the pass list through action of the school or the league athletic directors.

PERMANENT LEAGUE PASSES

- This program discontinued prior to the 2013-14 school year.
- Passes issued prior to discontinuation will be honored.

LEAGUE AWARDS - CERTIFICATES

- All-League team selection will be made according to the Olympic League Standard Operating Procedures for each sport.
- All-League Certificates will be purchased and awarded by the Olympic League only to 1st Team All-League.
- Scholar-Athlete Certificates will be purchased and awarded by the Olympic League to all varsity letter winners who have achieved a GPA of 3.5, or higher, from the previous semester.
- Sportsmanship Certificates will be purchased and awarded by the Olympic League to one member, from each school that participated in the sport, as chosen by each school’s coach.

LEAGUE AWARDS – TROPHIES

- A League Championship trophy will be awarded when a simple majority of Olympic League schools participate in a sport.
- If teams have identical records, and this record is the best in the league, the teams will be awarded the “Olympic League Championship” trophy.

LEAGUE AWARDS – MEDALS / RIBBONS

- Medal and place ribbons will be purchased by the Olympic League for Individual Sports as listed:

Sport	Gold Medal	Silver Medal	Bronze Medal	Ribbons (Places)
Golf (B & G)	X	X	X	4 th – 5 th
X-Country (B&G)	X	X	X	4 th – 10 th
Tennis (B&G)	X	X	X	4 th – 5 th
Bowling	X	X	X	4 th – 5 th
Track (B&G)	X			2 nd – 8 th
Wrestling	X	X	X	4 th – 5 th

LEAGUE AWARDS – ALL LEAGUE TEAMS

- For Team Sports and boys/girls tennis, coaches will select/determine a 1st Team and a 2nd Team All-Division Team
- For Individual Sports (excluding boys/girls tennis), coaches will select/determine 1st Team and 2nd Team All-League.

LEAGUE AWARDS – DEFINITIONS

- Team Sports** = includes those sports that are typically defined as “team” centered and an individual’s performance (event, match, round, etc.) is not scored separately from the team. Team sports include: football, baseball, softball, basketball, soccer and volleyball.
 - League Champion is the team that has the best winning percentage.

2. **Individual Sports** = includes sports that are typically defined as “individual” centered and an individual’s performance (event, match, round, etc.) is scored separately from the team. Team sports include: golf, cross country, tennis, bowling, track & field, swimming & dive and wrestling.
 - League Champion:
 - a. **League Champion (golf, tennis, bowling, wrestling)** = the team with the best winning percentage in the league games/matches.
 - b. **League Champion (cross country, gymnastics)** = the team that wins the “League Championship Meet.”
 - c. **League Champion (track & field)** = determined by a combination of 3-way meet record (one point for each win) and League Meet placing (one point for each team you place higher than). Place at the League Meet will be used in the event of a tie.

TIE BREAKER CRITERIA FOR SUB-DISTRICT OR DISTRICT SEEDING

Sequential Order of Application for tie-breakers.

1. Head to head competition.
 - 1a In sports that play each other one time: The winning team will be given the higher seed to the next tournament level.
 - 1a.1 Team with the best head to head record against the other, tied opponents will earn the higher seed. Seed remaining teams by record within the group of tied teams.
Example: A 2-0, B 1-1, C 0-2. In this example, A is #1, B is #2 and C is #3
 - 1a.2 If the head-to-head record amongst the tied teams is identical, move to tie breaker #2.
 - 1b In sports that play each other twice: If a team has earned two wins over the team that they are tied with, they will be given the higher seed to the next tournament level.
 - 1b.1 Team with the best head to head record against the other, tied opponents will earn the higher seed. Seed remaining teams by record within the group of tied teams.
Example: A 3-1, B 2-2, C 1-3. In this example, A is #1, B is #2 and C is #3
 - 1b.2 If the head-to-head record amongst the tied teams is identical, move to tie breaker #2.
 - 1b.3 If the head-to-head record for two or more teams within the group of tied teams is identical, use head-to-head result to break the tie.
Example: A 2-2, B 3-1, C 2-2. In this example, B is #1. If A or C swept the other, they would earn #2 seed.
 - 1b.4 If still tied (in example 1B.3), because the two teams split their two games, move to tie breaker #2
2. The record against teams that finished higher in the overall league standings. Begin with the first-place team and work down sequentially until the tie is eliminated. Follow this process through all teams that finished higher than those tied. The tie is broken at the first instance when one of the tied teams has a better record than the other(s) against a team which finished ahead of them in overall league standings.
3. The record against teams that finished lower in the overall league standings. Begin with the team(s) just below the tied teams until the tie is eliminated. Follow this process through all teams that finished lower in the standings through the last place team. The tie is broken at

the first instance when one of the tied teams has a better record than the other(s) against a team (or other tied teams) which finished below them in overall league standings.

4. If still tied, seeding will be determined by a coin flip (or number draw conducted at pre-season meeting). The Olympic League President will facilitate this process. In team sports, it is permissible to have a predetermined draw to determine this tie-breaker rather than the toss of a coin. This should be done at the pre-season meeting.
 - 4a. Tie-breaker #4 cannot be used if a team will be eliminated from post season play. In this instance, the Athletic Directors will determine the format and site to break the tie.
 - 4b. If the tie is for the league championship, and there is a distinct advantage to seeding at the next tournament level, there will be a playoff game between the teams (rather than a coin flip). In this instance, the Athletic directors will determine the format and site to break the tie.
 - Either team may decide not to play this game or contest, and, in doing so, forfeit the higher seed.

ADMISSION PRICES – LEAGUE GAMES

1. For sports with admission: Adults and students without ASB cards \$6.00. Senior citizens, visiting students with ASB cards, and elementary school students \$4.00. Admission prices for unsupervised elementary or middle school/ junior high school students will be determined at the local levels.
2. Family and or season ticket plans may be used and developed for home games only.
3. Pre-sale of tickets is allowed, between participating schools.
4. Member schools will determine at which events they will charge admission.

ADMISSION PRICES – LEAGUE TOURNAMENTS

1. For sports with admission: Adults and students without ASB Cards \$7.00, students with ASB cards and elementary students \$4.00, Seniors (62 years of age and over) \$4.00. Admission prices for unsupervised elementary or middle school/ junior high school students will be determined at the local levels.
2. Schools may submit pass lists for these events.
3. Pass lists will be used for coaches, players, managers, scorekeepers, administration, school board, and supervisory personnel.

SCHEDULES

1. All schedules will be drafted and approved by the athletic directors and reported to the league principals.
2. Changes in schedules may be made by mutual agreement of the schools involved unless the change violates any sport specific rule.
3. Completion of season: All teams must finish their League schedules unless an emergency exists, and the League grants a waiver.
 - **Roster Emergency** – inability to have enough athletes to participate in a league game will result in forfeiture of the contest.
 - **Calendar Emergency** – playing a contest that would put a team at an unfair disadvantage going into post-season play. Once a waiver is granted, standings will be determined by a team's winning percentage (or points scored, out of total points possible, in soccer).
 - In most cases, scheduling a make up league game the day before a playoff game would be considered an emergency. In baseball, due to pitching limits and the

- nature of the sport, scheduling a make up league game within two days of a playoff game would be considered an emergency.
- In all cases, the commissioner for the sport has the authority to make necessary adjustments to the schedule (includes days, dates, times, locations) in an attempt to complete the season before a team would be granted a waiver for a calendar emergency.
4. All rescheduled League games will be made up prior to the last date of the regular season schedule unless an emergency exists, and the League grants a waiver to play after this date.

FILMING/VIDEO TAPING/PICTURE TAKING

1. WIAA Guidelines must be followed.

COACHES' RESPONSIBILITIES

1. Free Admissions to Games – Coaches shall be responsible for seeing that only legal members of their teams, managers, athletic trainers, and statisticians obtain free admission to their away games.
2. Coaches will model and teach good sportsmanship and the positive values of interscholastic athletics.
3. All coaches will notify the newspapers in the Olympic League with pre-season information and accurate, prompt reports after all contests.
4. All coaches will ensure that all contests end with all players shaking hands with the opposing team.

POSTPONEMENTS

1. Games are to be postponed by athletic directors due to emergency conditions only.

OPEN FACILITIES

1. All WIAA guidelines for open gym must be followed.
2. The open facilities must be advertised to the entire student body four (4) times in the two weeks prior to the opening date.
3. The open facilities must be open to the entire student body for activities appropriate for the facility.
4. The person in charge will be responsible for equipment issue and the overall organization of the time period.
5. The person in charge may not do any teaching of sports skills during the time period. The exception to this would be if the safety of an individual were involved.

PROTESTS

1. Games, matches or meets can be protested for rule infractions only, not officials' judgment.
2. In any contest where a registered or sanctioned official is present, any protest must be declared to the official before the next live action. The official will note the protest in the scorebook and the contest will continue.
3. In a contest where no registered or sanctioned official is present such as golf, cross country, track and tennis, the other coach must be notified during the day of the contest.
4. The League President must be notified by the principal of the protesting school by the next school day. Within 72 hours, a written explanation must be sent to the Chair of the League.
5. The League President will inform the Chair of the League that a protest has been filed. The athletic directors will determine if a protest meeting is warranted and if an emergency

meeting is needed. If it is not an emergency, a hearing will be held within 5 days or a ruling will be rendered at the next regular athletic directors/principals meeting.

6. The League President will select a three-member committee to include a principal, who will form the Protest Hearing Committee. Those selected will not be from the schools/districts involved in the protest. Under normal circumstances, this committee will deliver their decision on the protest to the Chair of the Olympic League within five school (5) days.
7. The Chair of the League will inform the member schools of the Protest Hearing Committee's decision as soon as possible.
8. In filing a written protest explanation, the following facts should be stated:
 - (a) opponent,
 - (b) date,
 - (c) sport,
 - (d) time of day,
 - (e) offending person,
 - (f) opposing coach,
 - (g) rule violated, including federation rule and number,
 - (h) explanation of what happened, and
 - (i) Action requested.
9. If resolution of the protest is not accepted, the protesting school may appeal in accordance with WIAA regulations.

UNMANNED AERIAL VEHICLES (“UAV”), also known as drones

The Olympic League has determined, along with the WIAA and the West Central District, the use of unmanned aerial vehicles (“UAV”), also known as drones, will be prohibited for any purpose by persons at Olympic League venues.

The purpose of this determination, by the Olympic League, is to address the safety of the student-participants, coaches and spectators and to maintain a fair and level playing field.

Member school management will deny admission or entry to anyone attempting to use a UAV; and, if necessary, management shall remove anyone attempting to use a UAV and/or confiscate the UAV until the event has been completed.

For the purposes of this policy, a UAV is any aircraft without a human pilot aboard the device.

An exception to this policy may be made in specific cases for Olympic League broadcast partners, provided the management of the facility permits the presence of UAV's for broadcast purposes under the control of the Olympic League.

**OLYMPIC
LEAGUE
STANDARD OPERATING
PROCEDURES**

OLYMPIC LEAGUE

STANDARD OPERATING PROCEDURES

BASEBALL

OFFICIAL RULE BOOK

National Federation Rule Book applies.

OFFICIAL LENGTH OF CONTEST

The baseball games in league are limited to seven (7) innings, except in case of tie score.

RULES FOR BREAKS IN CONTEST

Twenty minutes will be allotted between games of a doubleheader.

PRE-GAME ACTIVITIES

1. No Batting Practice, live or machine, on days when both schools are in session unless mutually agreed upon by coaches. Batting practice at school's own site, or at home team's batting cages when available, on days when both schools are not in session.
2. Soft Toss, Pepper and Whiffle Ball Drills are permitted.
3. Pre-Game infield/outfield – Ten (10) minutes per team, beginning with the home team (25 minutes prior to game start time) and then the visiting team (15 minutes prior to game start time).

START TIMES

1. The official starting time is 4:15. Changes may be made by mutual consent.
2. Night games may be scheduled by mutual consent of the two schools involved
3. If a doubleheader is scheduled, through agreement between the schools involved, as the best option to make up a canceled league contest, the recommended start time will be 3:00.

10 RUN RULE

The 10 run, 5-inning rule is in effect for all **Varsity** league games.

CANCELLATIONS

Whenever possible, the home team shall call the visiting school by 12:00pm for day games and by 2:00pm for night games if the field is unfit for play. The call is to be made by the Athletic Director of the host school to the Athletic Director of the visiting school.

MAKE-UP / RE-SCHEDULING

A league game called off will be made up the next playable school day. The next playable date is defined as the first date in which:

- Both teams have an opening in their schedule
- Umpires are available
- Transportation is available
- Field is available
- The make-up date shall not give a team five (5) games in a calendar week

- During the final two (2) full weeks of the season, the limit does not apply
- A week is defined as a Monday to Saturday period on the calendar
- Saturdays are not mandatory until the last two (2) full weeks of the season

SUSPENDED GAME

For varsity games, once a game has begun, and before five complete innings are completed, if the weather causes the umpires to stop play and it is determined that the field is unplayable, the game will be resumed at the end of the last completed inning, on the next playable date. Additions and deletions from the line-up will be permitted without penalty. Non-varsity games should start the game over and play a full contest.

SPEED UP RULES

Official speed up rules are in effect

LEAGUE CHAMPIONSHIP

The League Champion will be the team with the best winning percentage in league games. In the case of a tie, the teams will be declared co-champions.

ALL-LEAGUE DETERMINATION

The All-League team will be determined by a vote of the league coaches. The athletic director who is selected as the baseball commissioner will facilitate this process.

All League selections must be reviewed and approved, for publication, by the Athletic Directors.

COACHES MEETING/ANNUAL REVIEW OF OPERATING PROCEDURES

The athletic director who is the baseball commissioner will facilitate a meeting at the end of each season at which these Standard Operating Procedures will be reviewed and updated for the following season.

OLYMPIC LEAGUE

STANDARD OPERATING PROCEDURES

BASKETBALL

OFFICIAL RULE BOOK

National Federation Rule Book applies.

OFFICIAL LENGTH OF CONTEST

The basketball games in league consist of four 8-minute quarters with a 10-minute halftime.

PRE-GAME ACTIVITIES

1. A twenty-minute warm-up will be provided prior to the start of a junior varsity game.
2. A twenty-minute warm-up will be provided between the junior varsity and Varsity games.
3. The public address person will announce the starting line-ups alternating schools.
4. Both teams will gather at the free throw circle nearest their team bench during and immediately following introductions.
5. Once the JV warm-up time begins, varsity players cannot shoot around on the game floor. This restriction also is in effect during the half-time of the JV contest.

CEREMONIES

See the Olympic League Handbook for policies regarding ceremonies.

START TIMES

1. Junior Varsity games will start at 5:15pm.
2. Varsity games shall start at 7:00pm or 20 minutes after the JV game, whichever is later.

GAME DAYS

1. Game days will be Tuesdays and Fridays.
2. Girls and Boys will play at opposite sites.
3. Changes may be made by mutual agreement.

CANCELLATIONS

Whenever possible, the call to cancel is to be made by the Athletic Director of the host school to the Athletic Director of the visiting school. If a school district cancels school, school board policies for both school districts will prevail.

LEAGUE CHAMPIONSHIP

The League Champion will be the team with the best winning percentage in league games. In the case of a tie, the teams will be declared co-champions.

ALL-LEAGUE DETERMINATION

The All-League team will be determined by a vote of the league coaches. The athletic director who is selected as the basketball chairperson will facilitate this process.

All League selections must be reviewed and approved, for publication, by the Athletic Directors.

COACHES MEETING / ANNUAL REVIEW OF OPERATING PROCEDURES

The athletic director who is the basketball chairperson will facilitate a meeting at the end of each season at which these standard operating procedures will be reviewed and updated for the following season.

OLYMPIC LEAGUE

STANDARD OPERATING PROCEDURES

BOWLING

OFFICIAL RULE BOOK

Follow the United States Bowling Congress Rule Book.

START TIMES

Matches will start at 2:45 (Sequim 3:30). There will be a 10 minute practice time prior to the start.

GAME DAYS

Match days will be Tuesdays and Thursdays.

COMPETITION

Only official coaches (paid or approved volunteers) or advisors are allowed in the Bowling seating area during competition and coaching is allowed by those coaches / advisors during the match.

ELECTRONIC DEVICES

All cell phones and electronic devices are to be turned off when bowlers enter the bowling establishment. (This includes any bowler who is listed on a team's roster).

MATCH RULES

1. A team will consist of no more than 7 (seven) eligible bowlers, but only 5 (five) bowlers for that team will bowl at one time.
2. Only 5 (five) eligible bowlers will bowl at one time
3. It is required that all jerseys have collars and the name of the school be displayed on the back. All varsity players must be in uniform. Junior varsity members must either be in uniform or dressed in appropriate school attire. Hats, short skirts, showing midriff, or other inappropriate dress is not acceptable.
4. Bowlers may substitute into a game at any time from the team roster of eligible bowlers.
5. The number of games in the varsity contest will drive the number of games in the JV matches.

SCORING

1. Games are scored by adding the total pin fall from each of the 5 (five) players together.
2. Points will be awarded for the contest as follows:
 - 2 (two) points each for games 1 and 2 (this is 5-on-5 bowling)
 - 1 (one) point for each of two Baker games
 - 1 (one) point for the total pin count
3. In the Baker format, each team will bowl their Baker on one lane, and then switch for the second game. Therefore, each bowler will throw two frames during the Baker format.

OLYMPIC LEAGUE TOURNAMENT

If a league tournament is held, all teams will compete for the births by rolling 3 (three) regular games and 4 (four) games of Baker format. At the conclusion of these games, the total pin count will be added up for each team. The winning team will get an automatic entry to the West Central District Bowling Tournament.

The number of teams advancing to the district tournament will be decided upon by the West Central District Bowling Committee.

CANCELLATIONS

Whenever possible, the call to cancel is to be made by the Athletic Director of the host school to the Athletic Director of the visiting school. If a school district cancels school, school board policies for both school districts will prevail.

LEAGUE CHAMPIONSHIP

The league champion will be the team with the best record in league contests at the conclusion of the regular season.

ALL-LEAGUE DETERMINATION

To qualify, the bowler must have bowled 18 games. The bowlers with the top 10 varsity averages will make up the all-league team.

All League selections must be reviewed and approved, for publication, by the Athletic Directors.

COACHES MEETING / ANNUAL REVIEW OF OPERATING PROCEDURES

The athletic director who is the bowling commissioner will facilitate a meeting at the end of each season at which these standard operating procedures will be reviewed and updated for the following season.

OLYMPIC LEAGUE

STANDARD OPERATING PROCEDURES

CHEER

GENERAL GUIDELINES:

1. **ADMISSIONS:** Cheerleaders in uniform, accompanied by an advisor, will be admitted free to an Olympic League activity.
2. **INTRODUCTION OF PLAYERS:** Cheerleader participation in the introduction of players shall not delay the start of the game.
3. **CROWD CONTROL:** Cheer squads shall be encouraged to assist the game manager and officials in controlling the actions of their fan section.
4. **SUPERVISOR:** Each school shall provide an advisor to assume responsibility for action of the cheer squad.
5. **FOOTBALL GAMES:** During the game, cheerleaders shall occupy the area directly in front of their school's fan section but not on the playing field. Visiting cheer squads must contact the host school for permission to perform on the field during pregame, halftime, or postgame (permission may be denied).
6. **BASKETBALL GAMES:** Cheerleaders are to occupy floor space opposite the team benches. If this is not possible, the host school shall provide an acceptable alternate location. Additional seating devices, such as stools etc., will not be allowed.
7. **WRESTLING MATCHES:** Strict compliance with Rule #2, Section 2, Article 1, National Wrestling Rule Book: "All personnel, other than actual participating contestants, shall be restricted to an area reserved for such use. This area shall be at least ten (10) feet from the edge of the mat and scoring table." The timing and content of cheers shall be agreed upon by the host school's wrestling coach and cheer advisor.
8. **TIMING AND CONTENT OF CHEERS:** Cheer squads are permitted to conduct organized yells at any location or time that does not interfere with the contest itself or those participating. Cheerleaders are instructed to avoid using yells that could be disruptive, obscene, degrading or offending to officials, opposing teams, or opposing spectators. Cheerleaders may not come on the floor during 30-second timeouts during basketball.
9. **AWAY CONTESTS:** Cheer squads may travel to and be granted free admission to away contests provided that an advisor accompanies them as a supervisor. Host schools are to grant a cheer space equal in size and proximity to that of the home cheer squad. Prior notification must be given to host school's athletic director for basketball games and wrestling matches. Permission may be denied by the host school.
10. **SAFETY:** Refer to Washington Interscholastic Activities Association Rules and Guidelines for all cheer squads.

INVATIONALS AND LEAGUE CHAMPIONSHIPS:

1. **INVATIONALS:** Olympic League cheer squads are encouraged to attend at least one invitational during the competition season.
2. **LEAGUE CHAMPIONSHIPS:** The Olympic League will sponsor an end-of-season competition to be held at the conclusion of the competition season.

- a. Date should either not conflict with state qualifying competitions, or judges should be state qualified.

COACHES MEETING / ANNUAL REVIEW OF OPERATING PROCEDURES

The athletic director who is the cross country commissioner will facilitate a meeting at the end of each season at which these standard operating procedures, will be reviewed and updated for the following season. This meeting will take place following the winter season.

OLYMPIC LEAGUE
STANDARD OPERATING PROCEDURES
CROSS COUNTRY

OFFICIAL RULE BOOK

National Federation Rule Book applies.

MEET FORMAT

League meets will be set by the Olympic League athletic directors based upon feedback from league coaches. Depending upon the number of schools in the league and the meet format, a meet could consist of a dual, a three-way or four-way meet. (Each team is scored against each of the other schools at the meet.)

THE COURSE

Each home team is responsible for picking the location of their course.

All cross country coaches will meet prior to the start of the fall season to review the courses at each site. Each coach should bring and distribute copies of a map detailing their home course.

The course for boys and girls will not exceed 5 kilometers (equivalent to 3.1 miles).

START TIME / ORDER OF RACES

The first of three races will begin at 4:00 p.m. Olympic League meets will take place on Wednesdays.

*Race Day Schedule:

4:00 p.m. – Boys and girls JV runners (unlimited participants)

4:45 p.m. (approx) – Girls varsity race (seven varsity per team)

5:20 p.m. (approx) – Boys varsity race (seven varsity per team)

* Even years race order will be JV, varsity boys, varsity girls.

* Odd year's race order will be JV, varsity girls, varsity boys.

DECLARING RUNNERS

It is not a requirement to declare the runners who will be allowed to score in a race prior to the start.

CANCELLATIONS

If the home course is unfit for a race, the host school will contact the visiting school(s) by 12:00 noon. The call is to be made by the athletic director of the host school to the athletic director(s) of the visiting school(s).

LEAGUE CHAMPIONSHIP

The league champion will be the team that wins the League Championship meet.

ALL-LEAGUE DETERMINATION

The top ten runners in the boys' and girls' races at the League Championship meet will be All-League. The athletic director who is selected as the cross country commissioner will facilitate this process.

All League selections must be reviewed and approved, for publication, by the Athletic Directors.

COACHES MEETING / ANNUAL REVIEW OF OPERATING PROCEDURES

The athletic director who is the cross country commissioner will facilitate a meeting at the end of each season at which these standard operating procedures, will be reviewed and updated for the following season. This meeting will take place following the last race at the League Championships.

OLYMPIC LEAGUE

STANDARD OPERATING PROCEDURES

FASTPITCH

OFFICIAL RULE BOOK

National Federation Rule Book applies.

OFFICIAL LENGTH OF CONTEST

The fastpitch games in league are limited to seven (7) innings, except in case of tie score.

RULES FOR BREAKS IN CONTEST

Twenty minutes will be allotted between games of a doubleheader.

PRE-GAME ACTIVITIES

1. No Batting Practice, live or machine unless mutual agreement by coaches
2. Soft Toss, Pepper, and Whiffle Ball Drills are permitted.
3. Pre-Game infield/outfield – Ten (10) minutes per team, beginning with the Home team (25 minutes prior to game start time) and then the Visiting team (15 minutes prior to game start time).

START TIMES

1. The official starting time is 4:15. Changes may be made by mutual consent.
2. Night games may be scheduled by mutual consent of the two schools involved
3. If a doubleheader is scheduled, through agreement between the schools involved, as the best option to make up a canceled league contest, the recommended start time will be 3:00.

10 RUN RULE

The 10 run, 5-inning rule is in effect for all **Varsity** league games.

SPEED UP RULES

Official speed up rules are in effect.

TIME LIMITS

JV Doubleheaders will consist of a 7-inning first game and a 5-inning second game.

CANCELLATIONS

Whenever possible, the home team shall call the visiting school by 12:00pm for day games and by 2:00pm for night games if the field is unfit for play. The call is to be made by the Athletic Director of the host school to the Athletic Director of the visiting school.

SUSPENDED GAME

For varsity games, once a game has begun, and before five complete innings are completed, if the weather causes the umpires to stop play and it is determined that the field is unplayable, the game will be resumed at the end of the last completed inning, on the next playable date. Additions and deletions from the line-up will be permitted without penalty. Non-varsity games should start the game over and play a full contest.

MAKE-UP / RE-SCHEDULING

A league game called off will be made up the next playable school day. The next playable date is defined as the first date in which:

- Both teams have an opening in their schedule
- Umpires are available
- Transportation is available
- Field is available
- The make-up date shall not give a team five (5) games in a calendar week
 - During the final two (2) full weeks of the season, the limit does not apply
 - A week is defined as a Monday to Saturday period on the calendar
- Saturdays are not mandatory until the last two (2) full weeks of the season

LEAGUE CHAMPIONSHIP

The League Champion will be the team with the best winning percentage in league games. In the case of a tie, the teams will be declared co-champions.

ALL-LEAGUE DETERMINATION

The All-League team will be determined by a vote of the league coaches. The athletic director who is selected as the fastpitch commissioner will facilitate this process.

All League selections must be reviewed and approved, for publication, by the Athletic Directors.

COACHES MEETING / ANNUAL REVIEW OF OPERATING PROCEDURES

The athletic director who is the fastpitch commissioner will facilitate a meeting at the end of each season at which these standard operating procedures will be reviewed and updated for the following season.

OLYMPIC LEAGUE

STANDARD OPERATING PROCEDURES

FOOTBALL

OFFICIAL RULE BOOK

1. The National Federation of State High School Associations (NFSHA) Football Rules.
2. The Washington Interscholastic Activities Association (WIAA) Football Rules
3. The following additional rules as established by the Olympic League.

GAME SITE MANAGEMENT

1. The host's school's Athletic Director or designee will serve as the game management.
2. Game management, after consulting with the visiting team, will determine who has sideline access.
3. Game management has the authority to remove any spectator from either the home or visitor sideline or spectator area.
4. A school administrator or Athletic Director will be assigned to all varsity games, home and away.
5. Notify visiting team of special time for event; pre-game or half-time.

GAME OFFICIALS

1. Officials will be registered with the Washington Officials association (WOA) and the local association's assigning procedure will be followed.
2. A minimum of four (4) officials will work varsity games and a minimum of two (2) will work JV and Freshman/C games.
3. Games tied at the end of regulation play will follow the WIAA approved tie-breaking plan.
4. A school administrator or Athletic Director will be assigned to all varsity games, home and away.
5. It is the responsibility of the host school to see that non-participants remain clear of the sideline / team area.
6. The host school is responsible for providing a competent scorekeeper / timer for varsity games.
7. The host school is responsible for providing a competent chain crew for varsity games.

PRESS BOX USE & SCOUTING

1. The press box is for game management, the media, and the home and visiting coaching staffs. The home team is responsible to ensure that available space is equitable to both teams.
2. Video scouting is allowed throughout the league.
3. Schools filming games for scouting purposes may use the press box only on a space available basis with game management approval. Scouts should not expect to have power available for filming.

HEADPHONES

1. Each team is responsible for supplying its own coaches' communication system. If team A's system fails, team B does not have to forfeit the use of theirs.

LEAGUE CHAMPIONSHIP

The League Champion will be the team with the best winning percentage in league games. In the case of a tie, the teams will be declared co-champions.

TIE-BREAKERS FOR PLAYOFF BERTHS

1. The following criteria will be applied in sequential order for determining play-off berths:
 - a. Head-to-head competition
 - b. Points differential among tied opponents (cap of 14 points)
 - c. Points differential among league opponents (cap at 14 points)
 - d. Pre-season number draw (This may NOT be used to eliminate a team from a post-season berth).

ADDITIONAL PROCEDURES

1. Weeknight varsity game times are 7:00 p.m. (unless it involves a double-header), Saturday varsity game times are 1:30 p.m. or 7:00 p.m., and JV and C-Team game times are 3:30pm or 5:00p.m. Contests changes may be made to accommodate facility conflicts upon agreement between the schools.
2. It is the responsibility of the home school to have physician or qualified medical personnel available at all varsity football games.
3. Each school will provide its own game balls.
4. JV and Freshman/C games will consist of four (4) 12-minute quarters
5. C-team games will score 2 points for a kicked PAT and 1 point for a rushing or receiving conversion.
6. JV and Freshman/C games should be officiated using the same rules and enforcement as varsity games.
7. Film Exchange: All Olympic League schools will be using Hudl online video to exchange game film. Teams will not provide game film to outside opponents to be used to gain an advantage, in non-league or playoff games, against fellow Olympic League schools.

ALL-LEAGUE DETERMINATION

The coaches will select Olympic All-League teams at the post-season meeting. The athletic director who is selected as the football commissioner will facilitate this process. Each team receives five (5) nominations and plus one (1) for each win. Teams that qualify for the state bracket will receive one (1) additional nomination. League, Offense & Defense of MVP players do not qualify for 1st team honors.

All League selections must be reviewed and approved, for publication, by the Athletic Directors.

COACHES MEETING / ANNUAL REVIEW OR OPERATING PROCEDURES

The athletic director who is the football commissioner will facilitate a meeting at the end of each season at which these standard operating procedures, will be reviewed and updated for the following season.

OLYMPIC LEAGUE

STANDARD OPERATING PROCEDURES

GOLF

OFFICIAL RULE BOOK

The official rules of this sport as published by the United States Golf Association shall be the official rules of the League unless otherwise provided for in these guidelines.

OFFICIAL LENGTH OF CONTEST

1. Matches will consist of eighteen (18) holes.
2. However, because of darkness, poor weather conditions, or crowded facilities, a match may be curtailed to a lesser number of holes, depending on the course on which the match is played. The coaches will mutually make this decision. Both boys and girls must have the opportunity to play the same number of holes. If a match is shortened, only the first nine (9) holes will be scored.

PRE-MATCH AND COURSE INFORMATION

The home coach and host professional will be responsible for:

1. Local course rules, to include whether winter or summer rules will be played. League winter rules will be defined as six inches of relief regardless of ball location, no nearer the hole and without changing the cut of grass.
2. Course management
3. Collection and tally of scores
4. Notification of results to the newspapers
5. Instructing the players as to proper course etiquette.

START TIMES

The starting times will be 3:00pm

SCORING & PLAY

1. A team shall consist of six (6) players; the top four (4) scores will count toward the team score. If a team does not have four (4) players, "ghost" scores (double par) will be used toward the team score for each missing player.
2. Girls will play from the forward tees.
3. No practice holes will be played before the match.
4. No player will be allowed to have a caddie.
5. Individual and team scores will be determined by stroke play.
6. Players will pick up after double par.
7. Coaching Rule – Each team may have two (2) coaches. These must be school district approved and have been on the roster as a coach all season. Such persons shall be identified to the Rules Committee before any team member begins play. Badges may be provided for coaches so that they can be identified on the course by officials or course management. Coaches may give advice to their players from tee to green. The coach cannot cause a player to unduly delay play.
8. Due to course availability, pace of play will be enforced. If a group comes in 15 minutes or longer after 2 hours and 30 minutes (9 holes) or 5 hours (18 holes) then a two stroke penalty can be assessed to all players in that group.

9. Range Finders will be allowed for use during league play and any hosted non-league matches. Devices that calculate slope, wind speed, temperature, etc., in addition to yardage, are NOT permitted. Use of devices that calculate slope, wind speed, temperature, etc., will result in disqualification of any player that utilized the device or information. GPS devices, GPS cell phone apps, and GPS watches are not permitted. Use of any GP's device will result in disqualification. In each pairing, if any player or coach uses a measuring device, then all players in the pairing will have access to the information. Failure to share information, if requested, or providing false / inaccurate information, constitutes a sportsmanship violation. First sportsmanship violation results in a warning, second sportsmanship violation results in a 2-stroke penalty, and the third offense results in a disqualification.
10. Team Score Tie-Breaker: If two teams tie for team score, the tie breaker will go to the #5 and #6 golfers' scores if both teams have more than four (4) golfers. If one team has less than four (4) golfers, tie breaker will be to compare the toughest holes, by handicap, starting with the #1 golfers from each team until the tie can be broken.

GALLERIES

1. Galleries are permitted; however, all spectators must stay at least a 25-yard distance from the competitors and stay on the cart paths.
2. If there is not a designated cart path, then the gallery must stay on the side of the fairways.
3. Galleries are not permitted on the fairways or allowed to communicate with any golfers while on the course.
4. Players who have completed their round are allowed to be part of the gallery but must follow the gallery restrictions.

MAKE-UP / RE-SCHEDULING

In general, a league match called off will be made up the next playable school day. League matches will have priority over non-League matches, but not previously scheduled League matches. Exceptions to this rule include the inability to get a course or transportation on that next playable school day. Also, prior to spring break a non-league game does not have to be cancelled to apply this rule.

LEAGUE CHAMPIONSHIP

The league champion will be the team with the best winning percentage in league matches. In the case of a tie, the winner of the head to head regular season match will be declared league champions.

PROTEST PROCEDURE

If coaches cannot agree, all disputes will be resolved on the course by the host professional. If the host professional is a member of a coaching staff for either the home boys' or girls' team, the coaches will need to agree upon another course employee, prior to the start of the match, to settle any scoring protests.

ALL-LEAGUE DETERMINATION

The All-League team will be determined by a vote of the league coaches. The Athletic Director who is selected as the golf commissioner will facilitate the process.

All League selections must be reviewed and approved, for publication, by the Athletic Directors.

COACHES MEETING/ANNUAL REVIEW OF OPERATING PROCEDURES

The athletic director who is the golf chairperson will facilitate a meeting at the end of each season at which these standard operating procedures will be reviewed and updated for the following season.

OLYMPIC LEAGUE

STANDARD OPERATING PROCEDURES

GYMNASTICS

OFFICIAL RULE BOOKS

1. FIG Code of Points for Women and USA Gymnastics Supplement
2. USA Gymnastics Rules and Policies
3. WIAA Gymnastics Guidelines and Supplemental Judging Information

NUMBER OF COMPETITORS

1. Regular Season Dual/Tri/Quad Meets – Teams may compete up to 10 competitors per event with the top 5 scores counting towards the team score
2. League Championships and Post-Season meets will use tournament teams of 6 competitors per event.

SEASON SCHEDULES

1. The schedule for regular season meets will be developed cooperatively by the coaches and athletic directors.
2. A minimum of one home meet will be scheduled for each participating school.
3. Additional meets may be scheduled by mutual agreement of the schools involved.

LEAGUE CHAMPIONSHIP

1. A meet designated as the League Championship meet will be held when the league consists of three or more teams.
2. The last scheduled meet on the regular season schedule may be designated as the League Championship meet.
3. Equipment for the League Championship meet must meet post-season tournament equipment standards.

START TIMES

1. Recommended starting time for evening meets is 7:15pm.
2. The gym must be available for open stretching a minimum of thirty minutes prior to the start of timed warm-up
3. For regular season meets eighty minutes of timed warm up must be allowed as per USAG Rules and Policies. (2min. S 10 competitors X 4 events)
4. Using the above times, the gym should be set up and available by 5:20pm. If the gym is not ready an alternate open stretching area must be available.
5. For a League Championship meet using 6 competitors a minimum of 48 minutes of timed warm-up is required.
6. An earlier start time for weekday meets must be mutually agreeable to all schools involved.
7. An earlier start time for Saturday or non-school day meets is at the discretion of the host school with sufficient warm-up time provided to conform with the minimum times stated in the Rules and Policies.

CANCELLATIONS

Whenever possible, the home team shall call the visiting school by no later than 2:00pm on the day of an evening competition. The call is to be made by the Athletic Director of the host school to the Athletic Director of the visiting school. In his/her absence the Athletic Director may delegate this responsibility to the head coach or other administrator.

The Judging Assignor or individual judges must be notified as soon as the cancellation becomes necessary, preferably 24 hours in advance.

MAKE-UP / RE-SCHEDULING

Every effort will be made to re-schedule regular season meets on a date agreeable to the teams involved. However, since regular season meets do not affect League Championships or post-season participation, make-up meets are not required if scheduling a make-up adversely impacts the previously established schedule of any team.

If the League Championship meet is cancelled, it will be re-scheduled on the first available date, but no later than 3 school days prior to the first post-season qualifying meet. If it is impossible to re-schedule within this time frame the meet will be cancelled and the team with the best season record in League meets declared League Champion.

LEAGUE CHAMPIONSHIP

Champions of the League Championship Meet, (or if the League Meet is cancelled the team with the best record in League meets), will be the League Champion.

All League selections must be reviewed and approved, for publication, by the Athletic Directors.

ALL-LEAGUE DETERMINATION

1. The 3 gymnasts in the league with the highest All-Around average and the individual gymnast with the highest average event score on each event will receive All-League recognition.
2. The average score will be determined by averaging the scores in league competition only.
3. The 6 Junior or Senior gymnasts with the highest cumulative GPA's will be named as the All-League Academic Team.
4. The athletic director who is selected as the gymnastics chairperson will facilitate this process.

COACHES MEETING/ANNUAL REVIEW OF OPERATING PROCEDURES

The athletic director who is the gymnastics chairperson will facilitate a meeting at the end of each season at which these standard operating procedures will be reviewed and updated for the following season.

OLYMPIC LEAGUE

STANDARD OPERATING PROCEDURES

SOC CER

OFFICIAL RULE BOOK

FIFA & WIAA rules apply.

OFFICIAL LENGTH OF CONTEST

1. The soccer games in league consist of two 40-minute halves.
2. If the game is tied after regulation play two 5-minute (sudden death) overtime periods will be played.
3. If the overtime is scoreless, the winner will be determined by a shoot out. The shoot out will follow the FIFA/WIAA rules (basically, best 5 out of 5, from the twelve-yard, or penalty mark).

RULES FOR BREAKS IN CONTEST

A halftime will be 10 minutes in duration, unless a 5-minute halftime is mutually agreed upon by the coaches prior to the start of the game.

START TIMES

1. Junior Varsity matches will start at 5:00pm.
2. Varsity matches will start at 6:45.
3. Saturdays: 11:00a Junior Varsity; 12:45 Varsity

A minimum 20 minute warm-up will be provided prior to the start of a match.

LEAGUE CHAMPIONSHIP

The League Champion will be the team with the most points. In the case of a tie, the teams will be declared co-champions. This point system will also be used to determine post season seeding and will serve as tie breaker #2.

Points:

- | | |
|---|---|
| • Win in regulation, or sudden death overtime (golden goal) | 3 |
| • Win in shootout after overtime has expired | 2 |
| • Loss in shootout | 1 |

ALL-LEAGUE DETERMINATION

The All-League team will be determined by a vote of the league coaches. The athletic director who is selected as the soccer chairperson will facilitate this process. **All League selections must be reviewed and approved, for publication, by the Athletic Directors.**

COACHES MEETING/ANNUAL REVIEW OF OPERATING PROCEDURES

The athletic director who is the soccer chairperson will facilitate a meeting at the end of each season at which these standard operating procedures will be reviewed and updated for the following season.

OLYMPIC LEAGUE
STANDARD OPERATING PROCEDURES
SWIMMING AND DIVING

OFFICIAL RULE BOOK

National Federation of State High School Assoc. Swimming & Diving applies.

SCHEDULE FORMAT

League meets are generally scheduled for Tuesdays and Thursdays.

START TIMES

May vary by school due to public swim schedules. See schedule for details. Warm-up begins 30 minutes before the scheduled start time.

MEET MANAGEMENT

Management of swim meets scheduled during the regular season shall be the responsibility of the home school.

- If possible, it is recommended that the following officials help with the swim meets:
 - Starter/referee (may also serve as a stroke and turn judge)
 - Two timers per lane
 - Scorekeeper
 - Stroke and turn judge (two if possible)
- In a dual meet with two heats, heat two should have two varsity swimmers (i.e., double dual meets have varsity in second heat).
- In dual meets up to three JV divers may dive a maximum of three dives unless previously discussed by both coaches and the meet referee.
- JV swimmers may enter the 50 and 100-yard events after varsity heats of 50 freestyle (event #4) and 100 freestyle (event #7). If both coaches agree to swim other JV events, they may do so as long as time allows.

Junior Varsity Heats

- Coaches should make an effort to notify referee of the number of JV heats expected.
- First heats are crawl.
- Non-crawl swimmers should swim after crawl heats; however, if there is a lane available, they may swim with crawl swimmers.
- Coaches must notify the referee of the number of non-crawl swimmers prior to the start of the meet.
- Non-crawl 50-yard and 100-yard JV events are allowed within the rules of their respective events, i.e., backstroke may start in the water.

LEAGUE QUALIFYING MEET

- The rules for conduct of the meet will be National Federation rules as amended by the Olympic League for this specific meet. Times achieved during this meet will be eligible for District qualification.

- This meet is intended for athletes who will not have an opportunity to swim or dive in the District meet.
- Open to any Olympic League swimmer; however, athletes may only place in individual events in which they do not have a District qualifying standard.
 - Athletes with no District qualifying events may place in any individual event and may swim in any relay.
 - Any swimmer qualifying for a District event may not swim in that event.
- There are no team limits on the number of entries in each event.
- Each individual is limited to two individual events and two relays or one individual event and three relays.
- Athletes entered in the Qualifying Meet should have a time for the event in which they are entered. Athletes entered with “no time” will be ineligible for awards in the Silver and Gold flights.
- All entries must have an entry time for seeding purposes.
- There will be two flights (Gold and Silver). Each event will be divided in half, by seed time; with each half (flight) having its own awards: first to sixth place.

MAKE-UP / RE-SCHEDULING

In general, a league meet called off will be made up the next school day. Exceptions to this rule include the inability to get a pool or transportation on that next playable school day.

LEAGUE CHAMPIONSHIP

The league champion will be the team with the best winning percentage in league meets. In the case of a tie, the teams will be declared co-champions.

ALL-LEAGUE DETERMINATION

Any individual who finishes in the top 12 at the district meet will receive All-League recognition.

All League selections must be reviewed and approved, for publication, by the Athletic Directors.

COACHES MEETING/ANNUAL REVIEW OF OPERATING PROCEDURES

The athletic director who is the swimming chairperson will facilitate a meeting at the end of each season at which these standard operating procedures will be reviewed and updated for the following season.

OLYMPIC LEAGUE

STANDARD OPERATING PROCEDURES

TENNIS

OFFICIAL RULE BOOK

1. Rules of the U.S. Tennis Association shall govern the conduct of all matches, including penalty for repeated player violations.
2. Sportsmanship is expected of all players. A universal warning will be given at the beginning of the match and will apply to all players and coaches, whether present or not.
3. The point penalty system will be utilized as follows:
 - a. 1st violation – point
 - b. 2nd violation – game
 - c. 3rd violation - match

OFFICIAL LENGTH OF CONTEST

1. Varsity contests shall consist of seven official matches, three singles and four doubles.
2. Junior varsity contests will consist of a doubles pro set. By mutual agreement, coaches may modify JV format.
3. Each player will participate in either a singles or doubles match.
4. In cases of inclement weather or near darkness, no ad scoring may be used upon mutual agreement of coaches.
5. The winning players are to report scores and return balls to the home team coach.
6. Host coaches are to report the match results to the Kitsap Sun – which provides coverage for the Olympic League.

START TIMES

1. Boys tennis shall be played in the fall and girls' tennis in the spring.
2. All matches will begin at 4:00 p.m.
3. If both teams are ready and agreeable, start time may be earlier.
4. JV contests may be played at an alternate site.

CANCELLATIONS & RESCHEDULING

1. If it becomes necessary to postpone a contest because of bad weather, the match shall be rescheduled as close to the original day as possible.
2. In case of cancellations, the host school will contact the visiting school(s) by 12:00 noon. The call is to be made by the athletic director of the host school to the athletic director(s) of the visiting school(s).
3. Should bad weather or other circumstances make it necessary to suspend play, only those matches that have been completed will stand.
4. When a postponed match is resumed, play will continue with the same score from the time of the postponement.
5. If a contest is suspended, those matches in progress cannot make player substitutions when the match is rescheduled and resumes. If a match was not underway (with the first serve), substitutions may be made when the match is rescheduled.
6. Suspension of play due to poor weather shall be by mutual agreement of the coaches. If agreement cannot be reached, the coach of the host school will make the decision.

7. Four or more matches must be won by a team to constitute a match when interrupted by poor weather or other adverse circumstances.
8. If poor weather should force a match suspension in the first round of league play, and more than three (3) matches have been completed, the remainder of the matches will be completed the next time the teams meet. If three (3) or less matches have been completed, the match will be continued on the next playable date agreeable to both schools.

GENERAL RULES

1. The playing uniforms shall be proper tennis attire. Team warm-ups may be worn.
2. Visiting teams will be given the opportunity for a 15-minute warm-up on no less than half of the available facilities.
3. A prearranged forfeiture of individual player matches is acceptable if a school is certain in advance that all places on the line-up card will not be filled.
4. Players are to officiate their own matches. Exception: Either coach may enforce sportsmanship violations and players may call for line judges.
5. Matches will be preceded by a ten (10) minute warm-up, to include serves.
6. Coaching is allowed during the 90 second change-over. Two-minute coaching may occur after the first set by coaches or coaches' designee. Players are to stay on the court between first and second sets. Players may leave the court between second and third sets.
7. The new, official balls shall be furnished by the host school for each match.
8. It shall be the responsibility of the host school to keep spectators at a reasonable distance from the sidelines. Spectators and players alike should observe the rules of etiquette considered good for tennis.
9. A 7-point tiebreaker will be used to decide sets should they reach 6-6.
10. Varsity line-ups will be exchanged simultaneously prior to the match.
11. Each team must field a minimum of seven (7) players to constitute a varsity match. Forfeitures will take place at 3rd and 4th doubles.
12. No coach shall "stack" his line-up to gain an advantage over the opposition. Players may play in singles or doubles, but a lesser player may not be played above a stronger player.
13. Prior to the start of play, the head coach of the home team is to:
 - Introduce all players and have them shake hands
 - Introduce coaching staff
 - A "Coach" is defined as an individual authorized by the school and will be introduced as a coach, to all participants, at the beginning of the match.
 - Inform of the facilities available
 - Review USTA rules for behavior
14. Each coach is responsible for having an updated singles and doubles ladder. Positions on the ladder should be determined by challenges only. A player who is lowered on the ladder for disciplinary reasons may not be placed below varsity level.
15. As determined by your most recent ladder, in singles your best player not playing doubles will be #1 singles. Second best player not playing doubles will be #2 singles. Third best player not playing doubles will be #3 singles.
16. As determined by your most recent ladder, your best doubles team not playing singles, must play #1 doubles. Your second-best doubles team will play #2 doubles. Your third best doubles team will play #3 doubles. Your fourth best doubles team will play #4 doubles.

17. The number of coaches allowed to coach and or represent any team (school) at any league event will not be limited. Any WCD or WIAA rule limiting the number of coaches per school at sub-district play and beyond will be adhered to.
18. If a divisional tournament is held, each school will bring their top two (2) individuals and their top two (2) doubles teams to compete in a 16-player bracket.

LEAGUE CHAMPIONSHIP

The league champion will be the team with the best winning percentage in league matches. In the case of a tie, the teams will be declared co-champions.

ALL-LEAGUE DETERMINATION

Any tennis player who qualifies for the district tournament will receive All-League recognition.

All League selections must be reviewed and approved, for publication, by the Athletic Directors.

COACHES MEETING/ANNUAL REVIEW OF OPERATING PROCEDURES

The athletic director who is the tennis chairperson will facilitate a meeting at the end of each season at which these standard operating procedures will be reviewed and updated for the following season.

OLYMPIC LEAGUE
STANDARD OPERATING PROCEDURES
TRACK & FIELD

OFFICIAL RULE BOOK

National Federation Rule Book applies.

START TIMES

Field events begin at 3:15 p.m.

Running events begin at 3:30 p.m. with the 3200.

ORDER OF EVENTS

National Federation Rules will apply unless the Olympic League adopts alternative.

- Shot Put, Discus, Javelin
 - The girls will throw the discus, the boys throw the shot, and boys throw the javelin. Upon completion, the groups will exchange areas.
 - Four attempts may be used upon the majority of the head coaches' agreement

- Long Jump, Triple Jump ("Open Pit")
 - Boys and girls will jump separately.
 - Three (3) preliminary jumps / Three (3) more jumps for finals
 - Four attempts may be used upon the majority of the head coaches' agreement

- High Jump
 - Girls will jump first followed by the boys
 - Starting height will be agreed upon by opposing coaches at Tri-Meets

SPIKE LENGTH

Spike length shall not exceed ¼" for all participants running on all weather tracks (no needles).

LANE ASSIGNMENT DRAW

Lane assignment draws will be made for each meet by meet manager or starter.

FIELD EVENT DETAILS

Shot Put, Discus, Javelin

National Federation (3+3 attempts) procedure will be used. For the final three (3) throws, one more competitor than places given will be allowed to throw in a single reverse order rotation.

- Four attempts may be used upon the majority of the head coaches' agreement

Long Jump, Triple Jump ("Open Pit")

Regular meets - National Federation (3+3 attempts) procedure will be used.

- Four attempts may be used upon the majority of the head coaches' agreement

Pole Vault, High Jump

- Single rotation will be in effect unless the event judge needs to expedite the meet; then mixed rotation is permitted.

- Starting height for the Pole Vault will be 9' with 6" increments to 11'6", with 3" increments to follow. Girls opening: 6' with 6" to 7', 3" to follow.
- Starting height for the Girl's High Jump will be 4'0" with 2" increments to 4'10" with 1" increments to follow. Starting height for the Boy's High Jump will be 5'0" with 2" increments to 5'10" with 1" increments to follow.
- Opening heights may be adjusted by meet manager with mutual agreement of coaches.

SEPARATION OF COMPETITION

Boys and girls will compete separately in all track events.

ENTRIES

Triangular Meets

- No limit on varsity entries One (1) relay team per school. Extra participants will be allowed in the lane races up to the maximum of available lanes. JV heats at the discretion of meet management.
- Extra relay teams will be allowed provided lanes are available.
- In the event a school submits an extra entry late, the meet director has the authority to allow or disallow the entry.

Olympic League Meet

- Only Top 16 competitor FAT times or distances in each event will qualify for the Championship meet. If a competitor meets, or exceeds the Olympic League Standards, then that competitor will qualify
- If a scratch occurs during day #1 of the league meet, we will add the next FAT time or distance. We will allow up to the next 4 (four) alternates. We will replace in the lane or the flight. We will not reseed the heat or flight. These athletes will check in with the meet clerk. On day #2, we will allow 1600m or filed adjustment to occur with alternates. If a scratch occurs in finals, then the #9 or #10 from prelims will be added to the final heat.

PRIME LANES

Prime lanes on an 8-lane track are in order 4, 5, 3, 6, 2, 7, 1, and 8 for 400 meters and under.

TIMING

Timing procedures are to be determined by the host school. All lanes will be timed.

RECORDS

Olympic League records can only be set at the League Meet.

LEAGUE STANDINGS & CHAMPIONS

The League Champions will be determined by a combination of Tri-meets and League Championship Meet. Team scoring for Tri-Meets will be as follows: 2 points for 1st, 1 point for 2nd, and 0 points for 3rd. Team scoring for the league meet will be as follows: Teams receive as many points as the number of teams they outscore. Place at league meet will be used in the event of a tie.

ALL-LEAGUE DETERMINATION

The All-League teams will be the first-place finishers at the League Championship Meet.

All League selections must be reviewed and approved, for publication, by the Athletic Directors.

COACHES MEETING / ANNUAL REVIEW OF OPERATING PROCEDURES

The Athletic Director who is the track commissioner will facilitate a meeting at the end of each season at which these standard operating procedures will be reviewed and updated for the following season.

OLYMPIC LEAGUE SUB-DISTRICT QUALIFYING STANDARDS

- The Track Commissioner will facilitate determining the average time and distance standards using the approved formula.
 - 3-year average, of the 8th place finisher of the Finals from Olympic League meet

OLYMPIC LEAGUE

STANDARD OPERATING PROCEDURES

VOLLEYBALL

OFFICIAL RULE BOOK

National Federation Rule Book applies.

OFFICIAL LENGTH OF CONTEST

Varsity matches will be 3/5 games (no cap)

- 5th game rally scoring to 15 (no cap)

Junior Varsity/C-team matches will be 3 games

- Rally scoring to 25 all games (no cap)

PRE-GAME ACTIVITIES

- Varsity teams will have a minimum ten (8) minute common warm up, followed by a 6-6 pre-game. Visitors will warm up first. Serving practice to be done during team's allotted pre-game time.
- Junior Varsity / C-teams will have a minimum eight (8) minute common warm up, followed by a 6-6 pre-game. Visitors will warm up first. Serving practice to be done during team's allotted pre-game time.

LINES PEOPLE

The home team is responsible for supplying lines people for home matches. If the home team is unable to supply adults (preferred) or students for these positions, the visiting team may be asked to provide help.

CEREMONIES

See the Olympic League Handbook for policies regarding ceremonies.

- An option for senior night: If an extended delay is expected due to a large number of senior players to be recognized, the presentation will be done after the coin toss, prior to start of warmups.

START TIMES

Junior Varsity games will start at 5:00pm

- Common warm-up and coin flip at approximately 4:35pm
- Visitor Pre-Game starts at 4:45pm, followed by the home team.
- Game starts at 5:00pm
- Delayed / late arriving team
 - If a JV/C-team is not ready to begin the official warm-up period by 5:00, a coach from both schools and the official will mutually agree upon the length of the warm-up period, length of games, and the number of games to be played.
 - It is strongly recommended that all games be played.

Varsity games will follow the completion Junior Varsity and C-team games but start time will not be before 6:30 pm.

- Coin flip (winner decides whether to serve or receive) to take place immediately after the completion of the Junior Varsity match.
- 10-minute common warm-up begins after the officials / captains meeting.
- 6-6 pre-game begins with visitors taking the floor first.
- Introductions / Announcements (5 minutes)
- Match starts approximately 35 minutes after the conclusion of the Junior Varsity match. Reminder: varsity game will not start before 6:30 pm.

GAME DAYS

Game days will be Tuesdays and Thursdays.

CANCELLATIONS

Whenever possible, the call to cancel is to be made by the Athletic Director of the host school to the Athletic Director of the visiting school. If a school district cancels school, school board policies for both school districts will prevail.

LEAGUE CHAMPIONSHIP

The League Champion will be the team with the best winning percentage. In the case of a tie, the teams will be declared co-champions.

ALL LEAGUE DETERMINATION

The All-League team will be determined by a vote of the league coaches. The All-League team will consist of:

- An MVP, Defensive Player of the Year, six (6) First Team players and six (6) Second Team players.

To assist the coaches in their voting, a volleyball log will be distributed at the pre-season meeting. Coaches are to list the top 3 performers from each opponent.

Voting:

- Each team will nominate one (1) of their players for All-League / All-Division.
- In addition, teams will nominate additional players based upon wins in "Division" matches.

League Wins	Additional Nominations
11 or 12	4
9 or 10	3
7 or 8	3
5 or 6	2
3 or 4	2
1 or 2	1
0	0

- The Volleyball Commissioner will attempt to have nominees identified prior to the post-season meeting.

- At the league meeting, each coach will rank the list (excluding their own players), with #1 being the best player in the league, #2 being their second choice, etc., until the coach has assigned each player a number.
- When compete, the point totals for each player will be tabulated.
- The player with the lowest point total will be the league MVP.
- The libero or defensive specialist with the lowest point total will be named as the Defensive Player of the Year.
- The next six players with the lowest point totals will be First Team All-League.
- The next six players with the lowest point totals will be Second Team All-League.

All League selections must be reviewed and approved, for publication, by the Athletic Directors.

COACHES MEETING / ANNUAL REVIEW OF OPERATING PROCEDURES

The athletic director who is the volleyball commissioner will facilitate a meeting at the end of each season at which these standard operating procedures will be reviewed and updated for the following season.

OLYMPIC LEAGUE

STANDARD OPERATING PROCEDURES

WRESTLING

OFFICIAL RULE BOOK

National Federation Rule Book applies.

OFFICIAL LENGTH OF CONTEST

1. Varsity contests shall consist of one match in each of the approved weight categories.
2. The number of Junior varsity matches shall be determined by mutual agreement of the coaches, but not to exceed 14 matches unless the host school provides two mats on which to wrestle the JV matches or unless agreed upon by the coaches and host AD.

PRE-MATCH ACTIVITIES

1. Weigh-in will begin at 5:00pm for Duals and 4:00pm for Double Duals for the Varsity and JV wrestlers. Each contestant will be allowed one time on the scale once weigh in starts.
2. Both participating teams will be allowed a warm-up time on the mat prior to competition.

CEREMONIES

See the Olympic League Handbook for policies regarding ceremonies.

START TIMES

1. Junior Varsity matches will start at 6:00pm.
2. No Junior Varsity match will be started after 6:45pm unless wrestled on a separate mat from the varsity mat or unless agreed upon by the coaches and the host AD.
3. Varsity matches shall start at 7:00pm.
4. If a team is not running a separate girls' wrestling match, all Varsity girls will wrestle during the varsity time.

MATCH DAYS

Match days will be Wednesday and Thursdays.

CANCELLATIONS

Whenever possible, the call to cancel is to be made by the Athletic Director of the host school to the Athletic Director of the visiting school. If a school district cancels school, school board policies for both school districts will prevail

LEAGUE CHAMPIONSHIP

The Olympic League Champion will be the team that has the best dual meet record. In the case of a two-way tie, the team that has won the head to head competition shall be awarded the "Olympic League Champion" trophy.

ALL-LEAGUE DETERMINATION

The All-League team boys' and girls' teams will be determined by a vote of the league coaches. One wrestler from each weight class will be named as first team All-League. The athletic director who is selected as the wrestling chairperson will facilitate this process.

All League selections must be reviewed and approved, for publication, by the Athletic Directors.

COACHES MEETING/ANNUAL REVIEW OF POLICIES AND PROCEDURES

The athletic director who is the wrestling commissioner will facilitate a meeting at the end of each season at which these policies and procedures will be reviewed and updated for the following season.

**OLYMPIC
LEAGUE
MEMBERSHIP REQUEST
PACKET**

OLYMPIC LEAGUE MEMBERSHIP REQUEST PACKET

School Name _____ School District _____

Current Classification _____ Projected Classification _____

Contact Name _____ Contact Phone No. _____

Provide the following information to the Olympic League for consideration.

1. What is your current enrollment in grades 9-11? _____
2. What is your projected enrollment for grades 9-11 in 2 years? _____
4 years? _____ 6 years? _____
3. What is your school configuration? (Circle one.) 9-12 10-12
4. The Olympic League currently offers the following sports. Which of these programs do you offer and at what level? (Circle the programs below you offer.)

FALL

Boys Cross Country	Varsity	JV	Soph/C-Team Freshman
Girls Cross Country	Varsity	JV	Soph/C-Team Freshman
Football	Varsity	JV	Soph/C-Team Freshman
Girls Soccer	Varsity	JV	Soph/C-Team Freshman
Girls Swim	Varsity	JV	Soph/C-Team Freshman
Boys Tennis	Varsity	JV	Soph/C-Team Freshman
Volleyball	Varsity	JV	Soph/C-Team Freshman

WINTER

Boys Basketball	Varsity	JV	Soph/C-Team Freshman
Girls Basketball	Varsity	JV	Soph/C-Team Freshman
Girls Bowling	Varsity	JV	Soph/C-Team Freshman
Gymnastics	Varsity	JV	Soph/C-Team Freshman
Boys Swim	Varsity	JV	Soph/C-Team Freshman
Wrestling	Varsity	JV	Soph/C-Team Freshman

SPRING

Baseball	Varsity	JV	Soph/C-Team Freshman
Fastpitch	Varsity	JV	Soph/C-Team Freshman
Boys Golf	Varsity	JV	Soph/C-Team Freshman
Girls Golf	Varsity	JV	Soph/C-Team Freshman
Boys Soccer	Varsity	JV	Soph/C-Team Freshman
Girls Tennis	Varsity	JV	Soph/C-Team Freshman
Boys Track	Varsity	JV	Soph/C-Team Freshman
Girls Track	Varsity	JV	Soph/C-Team Freshman
Girls Water Polo	Varsity	JV	Soph/C-Team Freshman

OTHER

Cheer	Competitive	Sideline	Both
Dance/Drill	Competitive	Sideline	Both

5. Provide the following information regarding your athletic facilities.

Football Stadium	Surface Type _____	Capacity _____
Soccer	Surface Type _____	Capacity _____
Gymnasium	No. of Gyms _____	Capacity _____
Baseball	No. of Fields _____	Surface _____
Fastpitch	No. of Fields _____	Surface _____
Tennis	No. of Courts _____	
Track	Surface Type _____	Capacity _____
Swim	Do you have a pool? _____	Location _____

6. List all athletic facilities that are located off campus, by sport, and where they are located?
7. List all outdoor athletic facilities that have lights by sport.
8. List all facilities you have that are capable of hosting Olympic League or WCD events.
9. List all sports you would have the ability to take leadership role in as a League Commissioner.
10. Briefly describe your philosophy regarding sportsmanship.
11. Do you have any concerns regarding the cost of bussing of students to events? If yes, describe your concern.
12. Do you have any concerns regarding student dismissal times for afternoon games or return times for evening events? If yes, describe your concern.
13. Are your School Board and Superintendent in favor of joining the Olympic League?
14. How are decisions made in your building concerning athletics? Are decisions coordinated through the district office or are athletic issues considered building-level decisions?

_____ Superintendent's Name	(Print/Type)	_____ Superintendent's Signature
_____ Principal's Name	(Print/Type)	_____ Principal's Signature
_____ Athletic Director's Name	(Print/Type)	_____ Athletic Director's Signature

Return packet by December 1, 2021 to:
Dwayne Johnson, Port Angeles High School

Date: _____